

TOURNAMENT RULES



These are the official rules and regulations of the Midwest Territory Guide Dogs of America Charity Cornhole Tournament. The rules and regulations are for the use with this tournament and any questions or protest shall be directed to the Tournament Director. The decision of the Tournament Director shall be final. Please keep in mind that this is for charity, GDA, and we will try to keep it competitive, but fun.

RULE 5 - PLAY OF THE GAME

Section A. Doubles Play – Cornhole. In doubles play two contestants are partners against another team of two contestants. In doubles play, one member of each team pitches from one cornhole platform and the other members pitch from the other cornhole platform.

Section B. Innings - Every Cornhole / Corn Toss match is broken down into innings of play. During each inning of play each contestant must pitch all four corn bags.

Section C. Value Of The Corn Bag -

1. Corn Bag In-The-Hole - A corn bag in-the-hole (or Hole-In) is a corn bag which is thrown through the hole in the cornhole platform or otherwise comes to rest inside the cornhole platform (knocked in by another player or an act of God). A corn bag in-the-hole has a value of **three points**.
2. Corn Bag In-The-Count - A corn bag that is not in-the-hole but lands with any portion of the corn bag resting on the cornhole platform is in-the-count. A corn bag in-the-count has a value of **one point**. For a corn bag to be in-the-count, it must not touch the ground or any other portion of the court prior to coming to rest on the cornhole platform. If a corn bag touches the ground before coming to rest on the cornhole platform, it is a foul and must be removed from the cornhole platform prior to the continuation of play.
3. Corn Bag Out-Of-The-Count - A corn bag which comes to rest anywhere except in-the-count or in-the-hole is out-of-the-count and has no scoring value. A corn bag which is declared to be a foul is considered to be out-of-the-count (no matter where it comes to rest) and must be removed from the cornhole surface prior to the continuation of play.

Section D. Delivery Of Corn Bags -

1. In doubles play, the first side of contestants alternate pitching corn bags until they have thrown all four corn bags, then the remaining contestant (pitching from the other cornhole platform) continue to alternate in the same manner until all four corn bags are delivered and the inning completed.

2. A contestant may deliver the corn bag from either the left or right pitchers box but, in any one inning, all corn bags must be delivered from the same pitcher's box.

Section E. Pitching Rotation During The Game - The contestant who scored in the preceding inning shall pitch first in the next inning. If neither pitcher scores, the contestant who pitched second (last) in the preceding inning shall pitch first in the next inning.

Section F. Position Of Contestants During Delivery -

1. The pitcher must maintain both feet equal to or behind the front of the box.

2. The following are rule violations that must be spotted and called by an contestant. The penalty is to declare the corn bag a foul corn bag, which requires the corn bags to be removed from the court prior to resuming play.

(a) Any corn bag pitched when the contestant has made contact with or crossed over the foul line before the corn bag is released.

(b) A corn bag pitched from a different pitchers box than the first corn bag.

(c) Any corn bag that contacted the court or the ground before coming to rest on the cornhole platform.

(d) Any corn bag which struck a previously defined object such as a wire, indoor court ceiling, etc.

(e) Any corn bag that leaves a contestant's hand once the final forward swing of the delivery process has started shall count as a pitched corn bag. A corn bag that is accidentally dropped by a contestant before the final forward swing has started shall not be considered foul and may be picked up and pitched.

3. A contestant's corn bags shall be called foul if the contestant removes any corn bag before the scoring of that corn bag has been agreed upon. A judge shall be called if a decision cannot be reached. The judge shall determine the scoring for the inning.

Section H. Protests - If a contestant desires to make a protest, the protest shall be made to the judge or tournament official at the time the problem occurs. The tournament judge shall make the final ruling on all protests. Please remember that this is a charity event to raise money for Guide Dogs of America.

RULE 6 - LENGTH OF THE GAME

Section A. Point Limits - The Cornhole / Corn Toss match shall be played until the first team of contestants reaches (or exceeds) 21 points at the completion of an inning. The winning team does not need to win by two or more points.

Section B. The Inning Must Be finished - The Cornhole / Corn Toss match can never end in the middle of an inning. Thus, if a team that pitches first reaches or exceeds 21 points, the game can not end until the other side is allowed to pitch all of their corn bags and the inning is completed.

Section C. Ties At The End Of An Inning – If the Cornhole / Corn Toss match is tied at 21 or more at the end of an inning, play continues until one team or the other achieves a higher score at the end of an inning and wins the match.

Section D. Skunks - The game shall be played to 21. There are no Skunks in this tournament.

Section E. Time Limits – The game will finish at the end of the inning at the **forty-five (45) minuet time** from the start of the game. The team that is leading will be the winner. If tied in score at the end of the time limit, the next point will determine the winner.

RULE 7 – SCORING

Section A. Cancellation Scoring - In cancellation scoring, corn bags in-the-hole and corn bags in-the count pitched by opponents during an inning or half of an inning in doubles play cancel each other out. Only non cancelled corn bags are counted in the score for the inning.

Section B. Score Calculation - Cancellation scoring may be easily calculated as follows:

1. The points of both teams are calculated are totaled. The numbers are then subtracted and the team with the remaining points are awarded those points.

Example: Team #1 throws 2 in the hole and none on the board. Team #2 throws 3 on the board. Team #1 point total is 6 and Team #2 point total is 3. Team #1 will receive a total of 3 points for that round of throw.

